```
Lemma (prj):
  forall
    l∈L
  it holds that
    prj_l^M : M -> {cn | lev(c) = l}^•.
Proof.
  Pick l.
  Pick m.
  We show that
    prj_l^M : M -> {cn | lev(c) = l}^•.
  By definition of prj_l^M, either
    (prj_l^M m) = Nothing, or
    (prj_l^M m) = Just cn for some c and n such that
    lev(c) = l.
  Thus
    (prj_l^M m) \in \{cn \mid lev(c) = l\}^{\bullet}.
Qed.
Lemma (IProc-Stream).
  forall
    p ∈ IProc I O
    s,
  if
    p --s-▶,
  then
    s ∈ Stream I O.
Proof.
  Follows from the definition of
  IProc I 0,
  --s-▶, and
  Stream I 0.
Qed.
Theorem:
  forall
    l0 ∈ L
    p0 ∈ IProc M M^•.
  it holds that
    SE l0 p0 \in NI(=M,=M^\bullet).
Proof.
  Pick 10 and p0.
  Pick s0 such that
    SE l p0 --s0-▶.
  To show:
  forall l,
  there exists a relation
    R
  such that
    (s0,SE l0 p0) ∈ R
  and
```

```
R is a l-(=M)-(=M^●)-stream-simulation.
***
Case on l.
***
Case not (l0 \equiv l):
  Pick
    R = { (s,SE l0 p) | s ∈ Stream M {cn | lev(c) = l0}^• }.
  ***
  To prove:
    (s0,SE l0 p0) ∈ R
  Set
    s = s0, and
    p = p0.
  By Lemma (prj), and by definition of map,
    p \in IProc M \{cn \mid lev(c) = l0\}^{\bullet}).
  By Lemma (IProc-Stream),
    s \in Stream M ( {cn | lev(c) = l0}^).
  Thus
    (s,SE l0 p) ∈ R.
  Thus
    (s0,SE l0 p0) ∈ R.
  ***
  To prove:
   R is a stream simulation.
  We prove that
  R satisfies 1), 2) and 3) in Def IV.2.
  ***
  case 1):
    Pick
      (?m.s,SE l0 p) ∈ R.
    ***
    To show:
      (s,SE l0 p) ∈ R.
    ***
    Since
      (?m.s,SE l0 p) ∈ R,
    we get
      ?m.s \in Stream M {cn | lev(c) = l0}^•.
    Thus,
      s \in Stream M {cn | lev(c) = l0}^•.
    Thus, by definition of s,
      (s,SE l0 p) ∈ R.
    thus R satisfies 1) to be a simulation.
```

```
***
  ***
  ***
case 2):
  Pick
    (s,SE l0 p) ∈ R.
  ***
  To show:
  forall
   m =Ml ●,
  there exists
   рΜ
  such that
   (SE l0 p) ~~?m~▶ pM, and
    ⟨s,pM⟩ ∈ R.
  ***
  Pick
   m
  such that
   m =Ml ●.
  ***
  Since
   p is interactive,
  we get that
   p is input total.
  Since
   p is input total,
  we get that there is some
   p'
  such that
   p ~~?(obs_l^M m)~▶ p'.
  By definition of SE,
    (SE l0 p) ~~?m~▶ (SE l0 p').
  ***
  Set
   pM = (SE l0 p').
  ***
  Thus, by definition of s and pM,
    (s,pM) \in R.
  thus R satisfies 1) to be a simulation.
  ***
  ***
  ***
Case 3):
  Pick
    (?m.s,SE l0 p) ∈ R.
  ***
  To show:
  forall
```

```
m'=Mlm,
  there exists
    рΜ
  such that
    (SE l0 p) ~~?m'~▶ pM, and
    ⟨s,pM⟩ ∈ R.
  ***
  Pick
   m'
  such that
   m'=Mlm.
  ***
  Since
   p is interactive,
  we get that
   p is input total.
  Since
   p is input total,
  we get that there is some
   р'
  such that
   p ~~?(obs_l^M m')~▶ p'.
  By definition of SE,
    (SE l0 p) ~~?m'~► (SE l0 p').
  ***
  Set
    pM = (SE \ l0 \ p').
  ***
  Since
    ?m.s ∈ Stream M ( {cn | lev(c) = l0}^● ),
  we have that
   s \in Stream M ( {cn | lev(c) = l0}^).
  ***
  Thus, by definition of s and pM,
   ⟨s,pM⟩ ∈ R.
  thus R satisfies 2) to be a simulation.
  ***
  ***
  ***
Case 4):
  Pick
    (!m.s, (SE \ l0 \ p)) \in R.
  Since
    !m.s \in Stream M ( {cn | lev(c) = l0}^\bullet ), and
    not (l0 ⊑ l),
  we get that
    m =Ml ●.
  ***
  To show:
  there exists
```

```
m', and
    рΜ
 such that
   m'=Ml m
    (SE l0 p) — !m'→ pM, and
    ⟨s,pM⟩ ∈ R.
 ***
 Since
   p is interactive,
 we get that
   p is output productive.
 Since
   p is output productive,
 we get that there is some
   mP, and
   p'
 such that
   p — !mP→ p'.
 ***
 Set
   m' = prj_l0^M mP.
 Then
    (SE l0 p) ---!m'→ (SE l0 p').
 Set
   pM = (SE \ l0 \ p').
 ***
 Since
   not (l0 ⊑ l),
 we get by definition of prj_l0^M that
   m' =Ml ●.
 By transitivity of (=Ml), we get that
   m' =_l m.
 ***
 Since
   !m.s ∈ Stream M ( {cn | lev(c) = l0}^● ),
 we have that
   s \in Stream M ( {cn | lev(c) = l0}^)
 ***
 Thus, by definition of s and pM,
    (s,pM) \in R.
 thus R satisfies 3) to be a simulation.
 ***
 ***
 ***
 thus R is a simulation.
 ***
 ***
 ***
case (l0 ⊑ l).
```

```
Pick
  R = { <s,SE l0 p> | SE l p --s0-▶ }.
***
To prove:
  (s0,SE l p) ∈ R
Set
  s = s0,
  p = p0.
Then
  (s,SE l0 p) ∈ R.
Thus,
  (s0,SE l p) ∈ R.
***
***
***
To prove:
 R is a stream simulation.
We prove that
R satisfies 1), through 4) in Def IV.2.
***
case 1):
  Pick
    (?m.s,(SE l0 p)) ∈ R
  such that
    m =Ml ●.
  To show:
    (s,(SE l0 p)) ∈ R.
  ***
  By definition of R,
    (SE l0 p) --?m.s-⊳ω.
  ***
  By definition of (=Ml), since
   m =Ml ●,
  we get that
    m = cn
  for some c for which not(lev(c) \subseteq l).
  since
    10 ⊑ 1,
  we get
    not(lev(c) \subseteq l0).
  Thus,
    obs_l0^M m = Nothing.
  ***
  By definition of SE, and since p is interactive (input concrete),
    (SE l0 p) ~~?m~▶ (SE l0 p).
  Since
    (SE l0 p) --?m.s-▶ω,
  we get
    (SE l0 p) ~~?m~▶ (SE l0 p) --s-▶ω,
```

```
and thus,
    (SE l0 p) --s-⊳ω.
  ***
  Set
    pM = (SE \ l0 \ p).
  Since
    (s,(SE l0 p)) ∈ R,
  we get by definition of pM that
    ⟨s,pM⟩ ∈ R.
  ***
  ***
  ***
case 2):
  Pick
    (s,(SE l0 p)) ∈ R
  To show:
  forall
   m =Ml ●
  there exists
    рΜ
  such that
    (SE l0 p) ~~?m~▶ pM, and
    (s,pM) \in R.
  ***
  Pick
   m
  such that
   m =Ml ●.
  ***
  By definition of (=Ml), since
    m =Ml ●,
  we get that either
   m = ●, or
    m = cn
  for some c for which not(lev(c) \equiv l).
  In the latter case, since
    l0 ⊑ l,
  we get
    not(lev(c) \subseteq l0).
  Thus, for both cases of m,
    obs l0^M m = ●.
  ***
  By definition of SE, and since p is interactive (input concrete),
    (SE l0 p) ~~?m~▶ (SE l0 p).
  ***
  Set
    pM = (SE \ l0 \ p).
  Since
    (s,(SE l0 p)) ∈ R,
  we get by definition of pM that
    (s,pM) \in R.
```

```
***
  ***
  ***
case 3):
  Pick
    (?m.s,(SE l0 p)) ∈ R
  To show:
  for all
    m' =Ml m
  there exists
    рΜ
  such that
    (SE l0 p) ~~?m'~▶ pM, and
    ⟨s,pM⟩ ∈ R.
  ***
  By definition of R,
    (SE l0 p) --?m.s-⊳ω.
  By definition of SE and ---\blacktriangleright \omega (and (MAP_IN\bullet), (MAP_IN)),
  there is some
    p'
  for which
    (SE l0 p) ~~?m~▶ (SE l0 p') --s-▶, and
    p ~~?(obs_l0^M m)~▶ p'.
  ***
  Pick
    m '
  such that
    m'=Mlm.
  ***
  Case on m.
  ***
    case m =Ml ●:
      Since
        l0 ⊑ l,
      we get
        obs l0^M m = ●.
      ***
      Since
        m'=Mlm.
      we get by definition of (=Ml) that either
        m' = ●, or
        m' = cn,
      for some c for which not(lev(c) \subseteq l).
      In the latter case, since
        10 ⊑ 1,
```

```
we get
    not(lev(c) \subseteq 10).
  Thus, for both cases of m',
    obs_10^M m' = \bullet.
  ***
  Since
    obs_l0^M m = \bullet,
obs_l0^M m' = \bullet, and
    p ~~?(obs l0^M m)~▶ p',
  we get
    p ~~?(obs_l0^M m')~▶ p'.
  Thus
    (SE l0 p) ~~?m'~► (SE l0 p') --s-►.
  ***
  Set
    pM = (SE \ l0 \ p').
  Then, by definition of s and pM,
    (s,pM) \in R.
  ***
  ***
  ***
case not(m =Ml ●):
  Then
    m = cn,
  for some c for which (lev(c) \subseteq l).
  By definition of obs_l0<sup>M</sup>, since
    m =Ml m',
  we get
    m' = m.
  ***
  Thus, since
    p \sim (obs_10^M m) \rightarrow p', and
    (SE l0 p) ~~?m~▶ (SE l0 p') --s-▶,
  we get
    p ~~?(obs_l0^M m')~▶ p', and
    (SE l0 p) ~~?m'~► (SE l0 p') --s-►.
  ***
  Set
```

```
pM = (SE \ l0 \ p').
      Then, by definition of s and pM,
         ⟨s,pM⟩ ∈ R.
      ***
      ***
      ***
  thus R satisfies 2) to be a simulation.
  ***
  ***
  ***
case 4):
  Pick
    \langle !m.s, (SE l p) \rangle \in R
  To show:
  there exists
    m'
  such that
    m'=Mlm,
    (SE l0 p) —!m'→ pM, and
    (s, pM') \in R.
  ***
  By definition of R,
    (SE l0 p) --!m.s-⊳ω.
  By definition of SE and ---\blacktriangleright \omega (and (MAP_OUT)),
  there is some
    p'
  for which
    (SE l p) ---!m→ (SE l p') --s-▶.
  By definition of R,
    (s,(SE l p')) ∈ R.
  ***
  Set
    m' = m
    pA' = (SE l p').
  Then
    ⟨s,pA'⟩ ∈ R.
  ***
  thus R satisfies 4) to be a simulation.
***
```

```
***
      ***
      thus R satisfies 1) to be a simulation.
      ***
      ***
      ***
    Thus R is a l-(=M)-(=M)-stream-simulation.
  Thus,
  for all l,
  there exists a relation
    R
  such that
    (s0,SE l0 p0) ∈ R
  and
    R is a l-(=M)-(=M)-stream-simulation.
Qed.
```